

# TAG Chronoprinter CP520

Used as device for starting riders.

Basic Use. Summary:

1. Sync with internet time (eg: timing laptop, J.attaTime Sync clock)—time of day;
2. Device has two channels: 1 and 2 with inputs and buttons for each; either can be chosen for basic function as long as consistency is maintained—use 1 OR 2;
3. Connect a tape switch if available (banana plug sockets at the rear of the device);
4. Unblock external input using red button aligned with the channel of choice;
5. Enter Bib# when a rider is called to the start line;
6. Confirm entry with E1 or E2 button (select according to which channel is being used)  
If an incorrect entry is made, repeat steps 5 & 6 and the incorrect entry is overwritten; or delete entry with down (ch1) or up (ch2) green arrow button.
7. Count down to allocated start time (shown on running sheet) according to TAG time;
8. Time will be recorded (printed) when rider either crosses the tape switch OR the GREEN button 1 or 2 is pressed;
9. Any change to a pre-allocated start time must be noted and, when convenient, passed to the timekeeper; use agreed conventions for notations on the running sheet.

It is necessary to clear the memory fairly infrequently – the available memory is shown on the header (max 8000)

The TAG can be run on 5x AA size batteries but the printer depletes them fairly rapidly.

It is possible to run the TAG with the printer OFF and download the stored recorded times later.

Set-up parameters are shown on the printout header:

- Chrono mode
- NET time
- LAP time
- Precision 0.1sec
- Auxiliary: Start/Stop/RS

- Lock Time
  - Start 2.0sec
  - Finish 1.0sec
- Output to PC
- Buzzer (beep) ON